

EXE Modding: Unlock the Ace & Legend

First you need to open warhogs.exe with a HEX editor of your choice. If you use the fixed exe for Windows 10 from my video then the addresses will be the same as mine. If you use another version of the game, just scroll to approximately the same address and look out for the big warning text about DirectX, the part you want to edit is directly underneath it.

The values always go in pairs, the first value is the rank and the value just after it is the amount of [promotion](#) points necessary to promote. In the reference section of the wiki you can find a list of the rank values: [Ranks](#)

As you can see the values for Ace ("0F" in orange) and Legend ("10" in red) are both "00". This means that you can't promote to them. You can change those numbers to whatever you like (for example "0F 01" and "10 01") to be able to promote ace & legends.

0xD16E0:	68	65	6E	20	53	69	65	20	65	73	20	6E	6F	63	68	20	hen Sie es noch
0xD16F0:	6D	61	6C	2E	00	00	00	00	44	69	65	73	65	73	20	53	mal.....Dieses S
0xD1700:	70	69	65	6C	20	62	65	6E	F6	74	69	67	74	20	44	69	piel benötigt Di
0xD1710:	72	65	63	74	58	20	37	20	6F	64	65	72	20	68	F6	68	rectX 7 oder höh
0xD1720:	65	72	2E	20	42	69	74	74	65	20	77	69	65	64	65	72	er. Bitte wieder
0xD1730:	68	6F	6C	65	6E	20	53	69	65	20	64	69	65	20	49	6E	holen Sie die In
0xD1740:	73	74	61	6C	6C	61	74	69	6F	6E	20	75	6E	64	20	76	stallation und v
0xD1750:	65	72	73	75	63	68	65	6E	20	53	69	65	20	65	73	20	ersuchen Sie es
0xD1760:	6E	6F	63	68	20	6D	61	6C	2E	00	00	00	46	72	6F	6E	noch mal....Fron
0xD1770:	74	73	63	68	77	65	69	6E	65	00	00	00	00	00	00	00	tschweine.....
0xD1780:	01	01	05	01	08	01	0B	01	02	02	03	03	04	06	0E	08
0xD1790:	06	02	07	03	04	06	09	02	0A	03	04	06	0C	02	0D	03
0xD17A0:	04	06	0F	00	10	00	00	00	04	01	01	01	01	01	01	01
0xD17B0:	01	01	01	01	01	01	00	00	00	00	00	00	00	00	00	00
0xD17C0:	00	00	00	00	00	00	00	01	00	00	02	00	04	00	00	02
0xD17D0:	00	00	02	01	00	02	02	00	01	00	00	01	01	00	01	02
0xD17E0:	00	03	00	00	03	01	00	03	02	00	05	00	00	05	00	01
0xD17F0:	05	00	02	00	00	00	00	00	1E	00	00	00	00	00	00	00
0xD1800:	00	00	00	00	1F	00	00	02	00	00	02	00	00	02	00	00
0xD1810:	01	00	00	01	00	00	01	00	00	03	00	00	03	00	00	03

All thanks go to Dr. Sticky Games who figured this out, check him out here:

<https://www.youtube.com/channel/UC9wNPacmpoUtCTZQYLyzvxg>